



**SKILL BASED**  
IT TRAINING

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CP211

Programming Fundamentals I - C# Programming  
PROFESSIONAL DIPLOMA IN SOFTWARE ENGINEERING

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**GROUP DISCUSSION 9: C# CLASS and OBJECT**

**QUESTION:**

- Discuss the role of constructors, properties, and methods in defining the behavior of objects instantiated from classes.

**OBJECTIVE:**

Students will learn and understand about how to create object and classes.

**TIME ALOCATED:**

20 mins - discussion in the breakout room  
5 mins - presentation by the group member

**ANSWER:**

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