



SKILL BASED
IT TRAINING

OP221

Object Oriented Programming OOP C#
PROFESSIONAL DIPLOMA IN SOFTWARE ENGINEERING

GROUP DISCUSSION 1: INTRODUCTION TO OOP

QUESTION:

Explore the difference between objects and classes. Describe how classes serve as blueprints for creating objects

OBJECTIVE:

Students will learn and understand about basic concept of object and class.

TIME ALOCATED:

20 mins - discussion in the breakout room

5 mins - presentation by the group member

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