



SKILL BASED
IT TRAINING

OP221

Object Oriented Programming OOP C#
PROFESSIONAL DIPLOMA IN SOFTWARE ENGINEERING

GROUP DISCUSSION 2:

CLASSES

QUESTION:

Discussing the differences between access modifiers can provide valuable insights into how they control the visibility and accessibility of members (variables, methods, properties, etc.) within a class or assembly.

OBJECTIVE:

Students will learn and understand about 3 types of access modifiers in OOP.

TIME ALOCATED:

20 mins - discussion in the breakout room

5 mins - presentation by the group member

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